DATASHEET · SOCIAL COGNITION TESTS

Sender-Receiver Game Online: 25 Participant Credits, 1 Year.

SKU cognition-test-sender-receiver **Spec** v1 **Rev.** 2026-11-03

cognition-test-sender-receiver

Rev 2026-11-03

PREVIEW — FIELDS PENDING



VERIFIED

Spec v1 · 2026-11-03

PRODUCT SPECIFICATIONS

FROM PUBLISHED PRODUCT DATA

COGNITIVE DOMAIN	Social cognition	WHAT IT MEASURES	Lying aversion, Weighing a lie's consequences for others, Expectations about whether others will trust a message, Moral decision making
MAIN SCORE	False Message Rate (proportion)	SESSION LENGTH	About 7 minutes
DEVICES	Desktop, laptop, tablet or phone	PARTICIPANT CREDITS	25
CREDITS END	12 months after payment	AVAILABILITY	In stock

CONTINUOUSLY VERIFIED · SPEC V1

Specifications verified against current published product data. **Verified 2026-11-03 · Since 2026-11-03.**

Cite: ConductScience cognition-test-sender-receiver, Spec v1, 2026-11-03. conductscience.com/lab/sender-receiver-game-online